NEW YORK – Feb. 1, 2010 — Tabula Digita™, the leading developer of educational video games for K-12 schools and students, today announced that the Dallas Independent School District has named the DimensionM immersive educational software as approved instructional materials for the district’s 226 schools which serve nearly 160,000 students. The recommendation comes after a rigorous evaluation by Dallas content experts looking at five specific criteria.

“Recent research shows that for many students, the challenges of learning math and algebra can be overcome simply by presenting it in a way they not only understand but appreciate – that is, through engaging, immersive educational video games,” said Ntiedo Etuk, chief executive officer of Tabula Digita. “The DimensionM series simplify the complexities of mathematics by presenting it in a format that today’s students find relevant. We congratulate Dallas’ education leaders for recognizing the power of research-based content delivered through cutting edge technology. It’s the new and winning equation in the instruction of math.”

With content aligned to state standards and those of the National Council of Teachers of Mathematics, the DimensionM instructional software engages students in a series of first-person action adventure missions that incorporate three-dimensional graphics, sound, animation and storylines comparable to those in popular video games. By effectively navigating the myriad of embedded math and algebra lessons, students quickly master math concepts previously discussed in class. The software also provides automatic progress tracking for students so teachers can provide additional instruction to help them gain mastery of specific concepts.
The Dallas recommendation is just the latest announcement in a series of Texas successes, including implementations in the Garland, Ft. Worth, and Austin Independent School Districts. Just last month Austin ISD announced it is expanding its use of the DimensionM video games to 7 middle and 15 private schools. The district utilized the immersive games in a summer pilot program that proved so successful, administrators immediately sought to use the supplemental games year-round.

**About Tabula Digita**
Tabula Digita is the world leader in the development of innovative educational video games. Research-based and aligned to state standards, the award-winning DimensionM and League of Scientists instructive tools currently support mathematics and science curriculum for elementary, middle and high school students.

Through its fusion of collaborative, content-rich, immersive learning environments, Tabula Digita’s single and multiplayer products have been proven highly effective in increasing student engagement, time on task, and achievement scores.

In 2008, Tabula Digita’s DimensionM gaming series was named the Best Educational Game/Simulation from the Software Industry Information Association (SIIA). For more information, please call 1-877-6-TABULA or 1-877-682-2852 or visit [www.DimensionM.com](http://www.DimensionM.com).

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